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In the age of information technology, where students participate in online activities intensely, leaving a huge amount of digital footprint that they were not aware of. Our awareness project was created to make our students realize their growing digital footprint, take advantage of the positive aspects of the Internet, make them think critically, acquire skills in information and communication technology in order to keep abreast of the latest developments, and protect them from cyberbullying in the world

The Internet is a great medium for communication and knowledge but it is also a dangerous place to expose one's private life. Students will be able to think about this and find ways to surf the web safely, learn about their own cyber security and be vigilant.

The project also aims to train students in 21st century skills, "media culture and disinformation" and digital game design, and encourage appropriate dissemination of digital tools in classrooms and eTwinning projects.

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ORTAKLAR ARASI İLETİŞİM





Zoom Meeting 24.04.2022 21.23 https://us04web.zoom.us/j/7868973268-Har Thread . pwd=KCuvHoFLAv8iBoM9k-Our student conference today went jRiWomkIsJig 1 very well. Thank you to those who 07.02.2022 21:27 contributed. Huda Alhivalti 23.04.2022 18:29 Dear partners, the Twitter link of our Sinem LIZCIN project is below The final student conference was great today. Thank you everyone 06.02.2022 20:39 23.04.2022 15:56 19.04.2022 22.47 1.Kahoot test ball 2.Collect Code Hour 3.Collect school murals My dear friends, I request you, if you can finish your uploads on the above 08.11.2021 21:15 titles as soon as possible, I will Sinem UZUN combine them 07.04.2022 22:30



https://twitter.com/make_check

Öğretmen Bülteni

hello everyone. First of all, I would like to thank our founders for taking part in the project and wish my colleagues good luck in the work.

Hello everyone. I am very happy to take part in the project. I believe we will achieve good things.

08.11.1021 .21:12 Sentimus (LNAM + The narth and of the neniect and their Aims of The project

1- Raising awareness of the use of Web2 tools in education and the digital footprint

2-Raising awareness of media literacy and misinformation 3- Promote awareness of electronic safety rules and copyright rules. 4-Develop a spirit of openness to cultures on the basis of teamwork 5-Improving critical thinking and other twenty-first century skills. 6-Develop communication, digital and self-management skills 7-Raising awareness of the importance of digital games and game production

8–Improve their English language skills such as speaking, writing and reading

Certificate of participation in the project

Erasmus+	(j. Twinni
eT	winning proje kayıt belgesi
	Bu settőka
	SINEM UZUN
MAKE SURE projesine katıldığını be	adia oğretmenin E CHECK BEFORE YOU POST ogreendirmektedir
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	D. Juli
	Mahwet Fatih Cóğer Uluai Centos Sanıp Türkiye

Training students on the platform







The First Meeting Between the partners



The first student conference



Training meeting to register in CodeWeek



Meeting in the chat room with the students



Training meeting for partners on an hour of code







Final Student Conference



Your suggestions and thoughts on the rules for safe use of the Internet

















CodeWeek





Final product

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Twinning Quality Label

Sinem UZUN Oğuzhan İlkokulu, Türkiye

Kalite Etiketi ile ödüllendirilmiştir. Proje için:

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09.08.2022

D. Jatik

Mehmet Fatih Döğer Ulusal Destek Servisi Türkiye



Twinning